

(pieczęć wydziału)

**COURSE DESCRIPTION**

Z1-PU7

WYDANIE N1

Strona 1 z 3

<b>1. Course title:</b> FUNDAMENTALS OF COMPUTER PROGRAMMING		<b>2. Course code:</b> FCP		
<b>3. Validity of course description:</b> 2018/2019				
<b>4. Level of studies:</b> 1st cycle of higher education				
<b>5. Mode of studies:</b> intramural studies				
<b>6. Field of studies:</b> INFORMATICS				
<b>7. Profile of studies:</b> general academic				
<b>8. Specialty:</b> -				
<b>9. Semester:</b> I				
<b>10. Faculty teaching the course:</b> Faculty of Automatic Control, Electronics, and Computer Science				
<b>11. Course instructor:</b> dr hab. inż. Krzysztof Simiński				
<b>12. Course classification:</b> common courses				
<b>13. Course status:</b> obligatory				
<b>14. Language of instruction:</b> English				
<b>15. Prerequisite qualification:</b> –				
<b>16. Course objectives:</b> The objective to the course is introduction into design, implementation, and testing of software in high-level programming language (C++). This is a propedeutic course for object programming, software engineering, and algorithms and data structures.				
<b>17. Description of learning outcomes:</b>				
No.	learning outcomes description	method of assessment	teaching methods	learning outcomes reference codes
1	Student knows programming paradigms, software design methods.	written exam	lecture	K1A_W09
2	Student knows syntax and semantics of high-level programming language	project, laboratory	lecture, laboratory	K1A_W11
3	Student can write down an algorithm in a high-level programming language.	project, written exam	lecture, laboratory	K1A_W12, K1A_W15, K1A_W17
4	Student can create software and can use technical manuals.	project	laboratory	K1A_W15, K1A_W17, K1A_U03, K1A_U07
5	Student can test software.	project	laboratory	K1A_U15, K1A_U19
<b>18. Teaching modes and hours</b> <b>lecture: 30 laboratory: 30</b>				
<b>19. Syllabus description:</b>				

**Lecture:**

1. introductory issues: object, operations, programs, processes, programming paradigms
2. conditional statements, loops
3. arrays
4. functions, recursion
5. files and streams
6. structures
7. pointers, allocation and deallocation of memory
8. singly and doubly linked lists
9. binary search trees

**Laboratory:**

1. introductory issues: data types, variables, instructions, conditions, simple program
2. loops, array, minimum (maximum) search, sorting
3. functions, parameters, return values
4. structures
5. files and streams
6. dynamic abstract structures (lists and trees)

**Project**

**20. Written exam:** yes

**21. Primary sources:**

1. A. Allain: „Jumping into C++”
2. N. Wirth: „Algorithms + Data Structures = Programs”

**22. Secondary sources:**

1. B. Stroustrup: „The C++ Programming Language”, 2014

**23. Total workload required to achieve learning outcomes**

No.	teaching mode	contact hours / student workload hours
1	lecture	30 / 30
2	classes	/
3	laboratory	30 / 60
4	project	- / -
5	BA/MA seminar	- / -
6	other (exam)	- / 30
	total number of hours	60 / 120

**24. Total hours:** 180

**25. Number of ECTS credits:<sup>1</sup> 6**

**26. Number of ECTS credits for contact hours: 2**

**27. Number of ECTS credits for in-practice hours (laboratory, classes, project): 2**

**26. Comments:** -

approved:

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(date, instructor's signature)

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(date, signature of the Director of the Faculty Unit)